

# WEAPONS LIST

**WEAPONS** (maximum 2 Weapons)

1

2

If holding Weapon and appropriate Weaponmastery in combat +3 CS. If combat entered carrying no Weapon - 4 CS.

## WEAPONMASTERY CHECKLIST

DAGGER		SPEAR	
MACE		SHORT SWORD	
WARHAMMER		BOW	
AXE		SWORD	
QUARTERSTAFF		BROADSWORD	

## QUIVER & ARROWS

Quiver	No. of arrows carried
YES/NO	